WIRED

For: Xbox 360® | PS3™ | PC | Mac® | Mobile

EAR FORCE® XP SEVEN

TOURNAMENT GRADE GAMING HEADSET

User Guide

TURTLE BEACH®

#1 IN GAMING AUDIO

DOLBY DIGITAL

DSP DIGITAL SIGNAL PROCESSING™

PROGRAMMABLE GAME AUDIO AND CHAT

Congratulations on your purchase of the XP SEVEN gaming headset from Turtle Beach. Well played. This premium product is designed to bring unmatched realism and effects to your gaming experience, enhancing it in ways you've never known before. Welcome to Turtle Beach excellence!

DOWNLOAD GAME OPTIMIZED PRESETS

HTTP://WWW.TURTLEBEACH.COM/COMMUNITY/PRESET-COMMUNITY

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Headset Overview

Your Turtle Beach XP SEVEN headset is compatible with Xbox 360, Playstation 3 and PC or Mac gaming platforms. You can enjoy gaming at home, at tournaments, and on the go with portable game systems and mobile devices like smartphones and tablets.

Features include:

- Programmable presets that change your sound environment and allow you to hear sound cues you'd normally miss. The Advanced Sound Editor tool to download, manage or create presets for your headset can be downloaded at: Turtlebeach.com/community/preset-community
- The XP SEVEN uses Dolby® Digital surround processing technology – the industry-standard format for encoding multi-channel game audio. Dolby Digital processing recreates 5.1 channel surround sound using the XP SEVEN headset so you can hear the sound all around you, as if you were listening to a 5.1 speaker system.
- Adjustable surround sound angles for the optimum surround sound experience
- Auxiliary line input for use with a digital music player or mobile phone.
- The Audio Control Unit (ACU) is fully compatible with the Turtle Beach TM1 Tournament Mixer facilitating multiple player communication.
- Durable 4-pole, 3.5mm breakaway cable connects to the Control Unit, portable game systems and mobile devices for great sound across all your gaming and digital media.

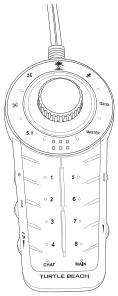
Operating Modes

There are two operating modes on your XP SEVEN Headset's Control Unit:

1. Headset Mode (LED Indicator: WHITE) – includes nine game presets. When used with a PC, the USB channel is set to 5.1.
2. Speaker Mode (LED Indicator: BLUE) – for use with external stereo speakers includes nine speaker presets for surround sound virtualization.

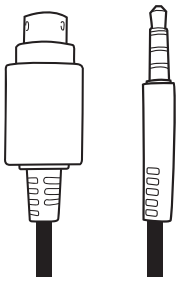
Package Contents

XP SEVEN Headset with Removable Microphone

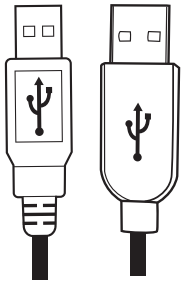


Audio Control Unit (ACU)

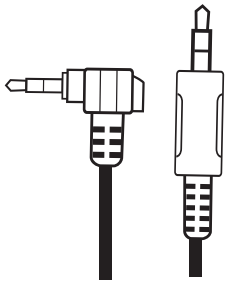
Console Interface



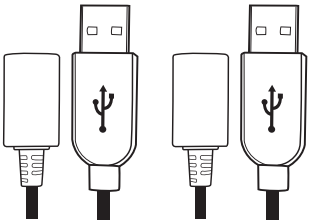
Headset Breakaway Cable



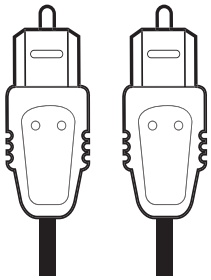
Console Interface USB Cable



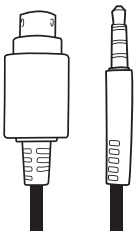
Xbox 360 Talkback Cable



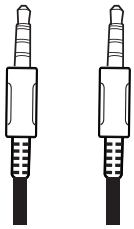
Audio Control Unit Extender Cable



Digital Optical Cable



Mobile Adapter Cable



3.5mm, 4-Pole Auxiliary Cable

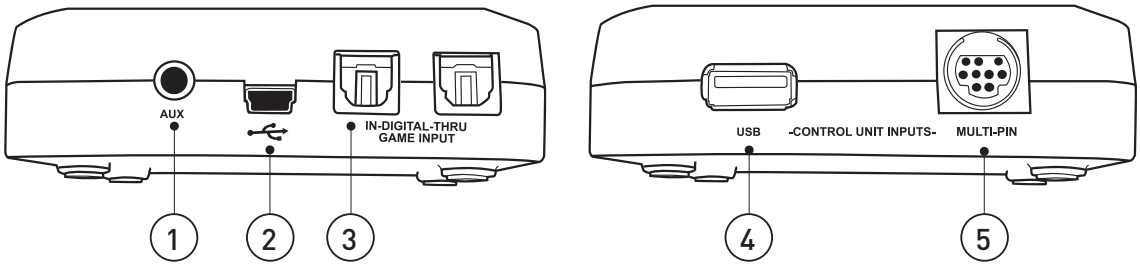
Presets Reference

Turtle Beach Stickers

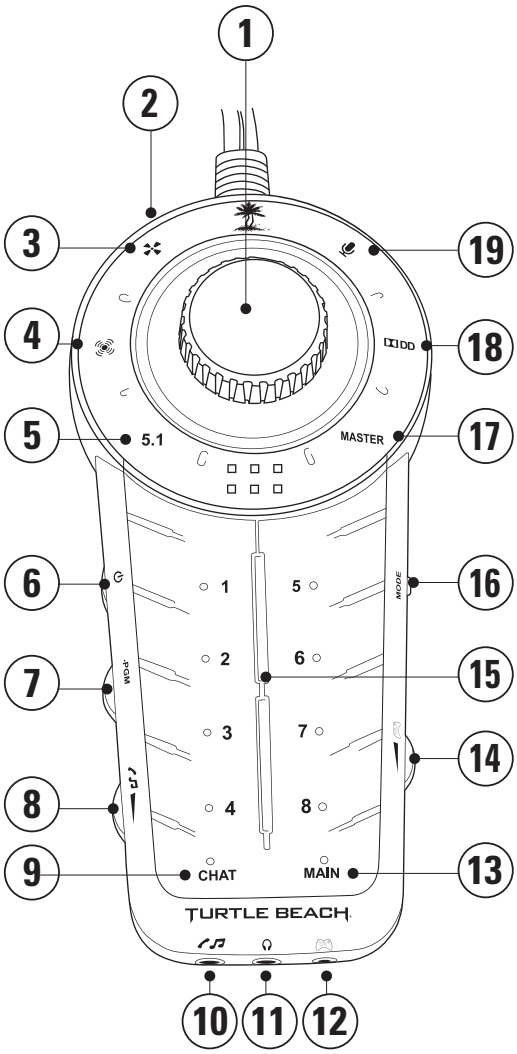
Feature / Function Map

Console Interface

1. Auxiliary Input
2. USB Input
3. Digital Input & Output
4. USB Output
5. 9-pin DIN



Audio Control Unit



Refer to page 7 for a description of button functions.

1. Master Game Volume Knob / Mute
2. External Speaker Jack (located on side of controller)
3. Speaker Angles (Capacitive Touch)*
4. Surround Sound Toggle (Capacitive Touch)*
5. Speaker Selection (Capacitive Touch)
6. Power Switch
7. Programmable Control Dial
8. Auxiliary / Phone Volume Control Dial
9. Chat Preset Button (Capacitive Touch)
10. Auxiliary Input Jack (4-pole, 3.5mm)
11. Headset Jack (4-pole, 3.5mm)
12. Talkback Cable Jack (2.5mm, cable not included)
13. Main Preset Button (Capacitive Touch)
14. Chat Volume Control
15. Preset buttons (Capacitive Touch)
16. Mode Button
17. Master Game Volume (Capacitive Touch)
18. Dolby® Digital Indicator*
19. Mic Mute (Capacitive Touch)*

When a function is enabled, the associated LED turns white. When disabled, LED turns red.

Audio Control Unit (ACU) Functions

Game and chat audio on the XP Seven headset are processed by the ACU. The ACU has the following functions:

1. **Game Volume Wheel:** This controls the master game volume as well as the individual 5.1 speaker volumes. Press the wheel to mute game audio and again to un-mute. The circular LED around the knob lights RED when muted and WHITE when functioning normally.
   Volume Knob Speaker Function LEDs / 5.1 Button / Master Button: Six different LEDs at the bottom of the knob indicate the current function:
   - Pressing the MASTER button allows the knob to control the master game volume.
   - Each press of the 5.1 button cycles through different sets of speakers.
     - First press activates volume control for Front L / R speakers.
     - Second press activates Surround L / R speakers.
     - Third press activates the Center speaker.
     - Fourth press activates Subwoofer speaker volume control.
   - Press in the Volume Knob to confirm your adjustments.

   Note: When the surround sound feature is turned OFF, adjusting the 5.1 speaker volume has no effect.
2. **External Speaker Jack:** Connects external desktop speakers. Use the Mode Button to enable this jack.
3. **Speaker Angles:** Use this switch to adjust the virtual speaker surround sound angles. When Surround Sound is disabled, this function is not available. (Refer to Page 23 for details)
4. **Surround Sound Toggle:** Use this to toggle between surround sound mode (when enabled) and stereo mode (when disabled).
5. **Speaker Selection (5.1):** Refer to Game Volume Wheel above.
6. **Power Switch:** Turns power ON or OFF.
7. **Programmable Control:** Controls microphone monitor levels by default. This function can be changed using Advanced Sound Editor tool.
8. **Auxiliary Input Volume Control:** Sets the volume level of the auxiliary input.
9. **Chat Presets Button:** Press once to enable Chat Presets for buttons 1 – 8 (times out after 5 seconds). Press again to return to Game Presets.
10. **Auxiliary Input Jack:** Connects an external digital music player or mobile phone.
11. **Headset Jack:** A 3.5mm 4-pole jack connects the headset.
12. **Talkback Jack:** Connects to the Xbox®360 Controller for Xbox Live chat.
13. **Main Preset Button:** Toggle between default Main preset and the last active preset. In Chat Presets mode, toggles between default Main Chat preset and the last active Chat preset.
14. **Chat Volume Control Dial:** Sets the chat volume level.
15. **Preset Buttons (1 – 8):** Select from Game Presets 1 – 8.
16. **Mode Button:** Press this button to select Headset or Speaker mode. LED lights WHITE for Headset mode, BLUE for Speaker mode and GREEN for Capacitive Touch lock-out.
    - When Speaker mode is selected, the Speaker presets are loaded and the Speaker jack is enabled.
    - When Headset mode is selected, the Headset presets are loaded and the Headset jack is enabled.
    - Hold MODE for 5 seconds to lock the Capacitive Touch controls. Hold MODE again for 5 seconds to unlock.
17. **Master Game Volume:** Refer to Game Volume Wheel.
18. **Dolby Digital Indicator:** Indicates whether Dolby® Digital is enabled/disabled.
    Note: On PC, the LED will light RED. Dolby Digital is not active. Instead, 5.1 digital PCM audio is being channeled through the USB connection.
19. **Mic Mute:** Press to mute/enable the microphone. LED will be RED when muted and WHITE when enabled.

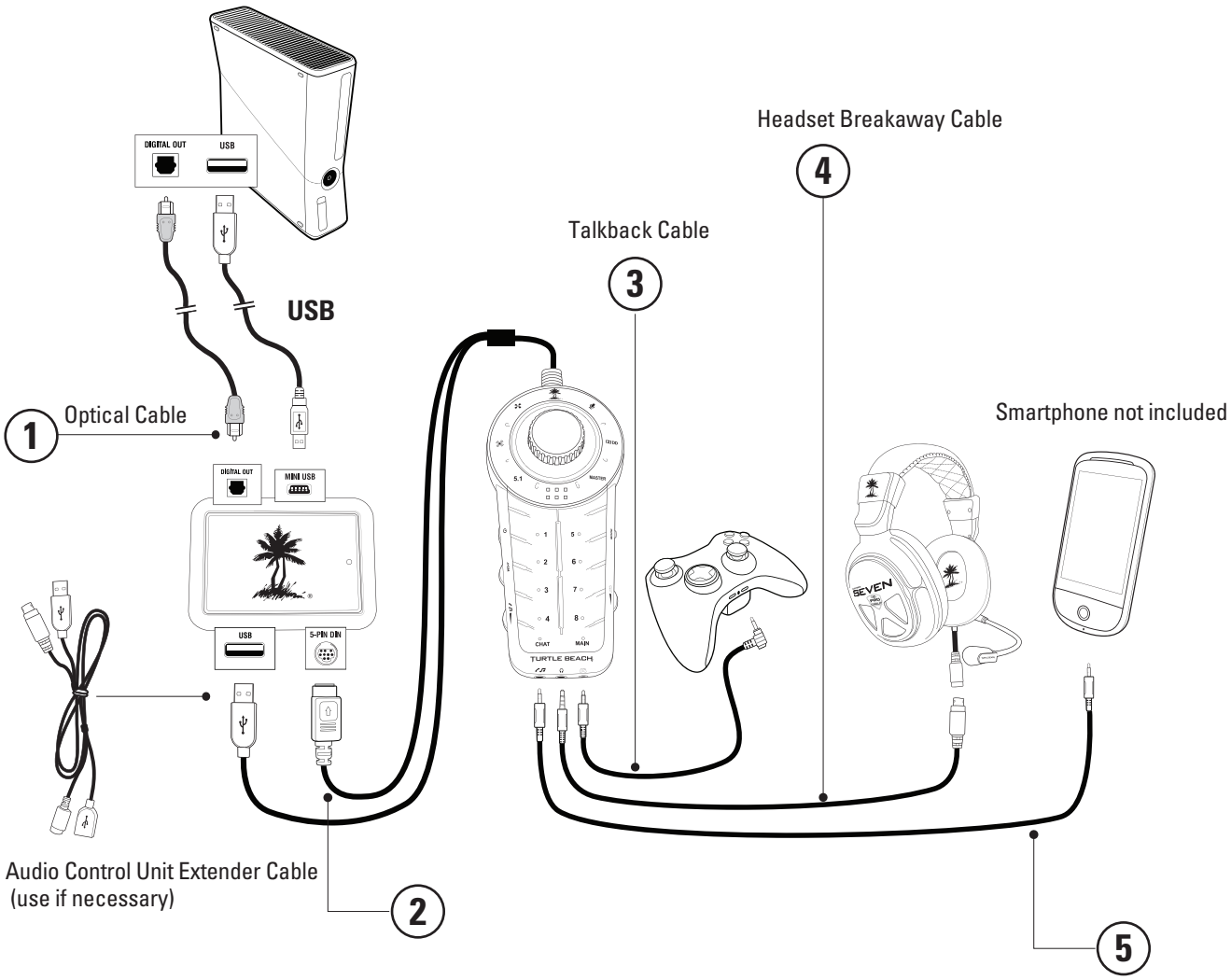
Audio Control Unit (ACU) Functions (Continued)

Additional Chat Functions:

- Voice Morphing: Change the pitch of your voice from the deep lows to shrill highs, disguising yourself to other online players. See Chat Presets on Page 18.
- Chat Boost™: Chat Boost is a dynamic talkback expander built into the ACU that automatically increases chat volume during loud moments in your game, so you can always hear your teammates or other players, regardless of the game volume. Typically, if you turn up a headset's game volume, the incoming chat level from other players could become difficult to hear over the game sound. However, with Chat Boost, as the game audio increases, the chat volume also increases. When the game volume quiets down again, Chat Boost automatically returns the chat level to your original volume setting.
- To set the Chat Boost function properly:
    1) Turn down the volume using the Game Volume Wheel on the ACU so there's no game audio.
    2) Adjust the Chat Volume Control on the ACU so you can hear the chat voices at a comfortable level.
    3) Turn up the game volume and the chat volume will increase whenever the game gets louder, just as if the talkback volume control is being automatically turned up along with the game level. Note that if the chat volume is set too loud, Chat Boost might increase the volume so much that the voices will distort. If that happens, turn down the chat volume on the ACU.

Using your XP SEVEN Headset on Xbox 360®

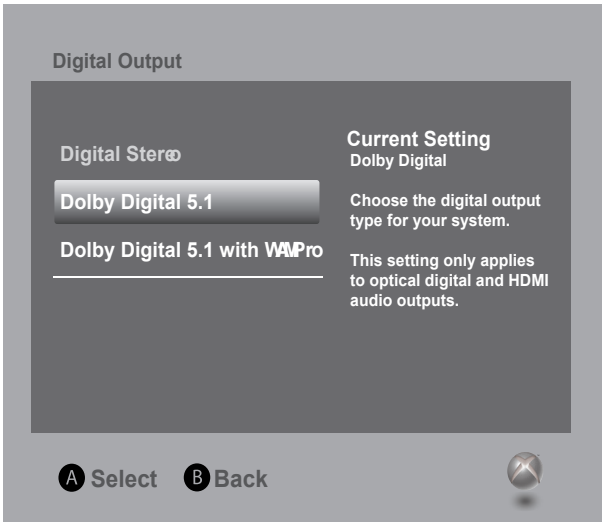
1. Connect the Console Interface to the Xbox 360® game console using the Digital Optical Cable and Console Interface USB cable as shown below. Connect the Digital Optical Cable to the Console Interface's DIGITAL IN jack.
2. Connect the Control Unit to the Console Interface as shown below. Utilize the Control Unit Extender Cable if necessary.
3. Connect your Xbox Controller to the ACU using the Xbox Talkback Cable as shown below.
4. Connect the XP SEVEN Headset to the ACU using the Headset Breakaway Cable as shown below.
5. Connect your mobile phone or digital media player with the included 3.5mm cable.



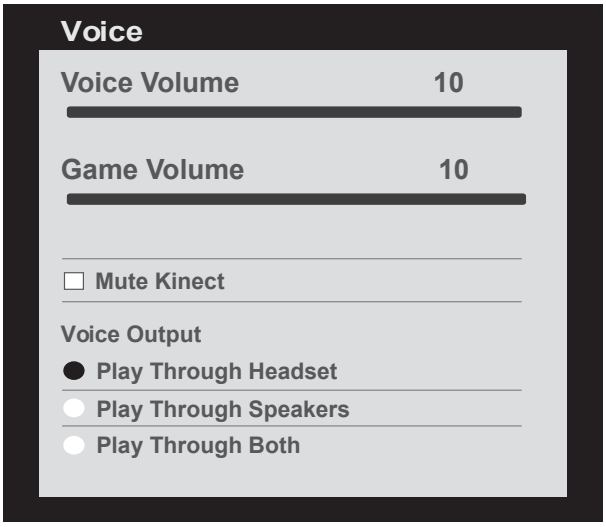
Please note: On older Xbox 360® models an Xbox 360 Audio Adapter Cable (sold separately) is required.

Using your XP SEVEN Headset on Xbox 360®

Xbox 360® Audio Configuration



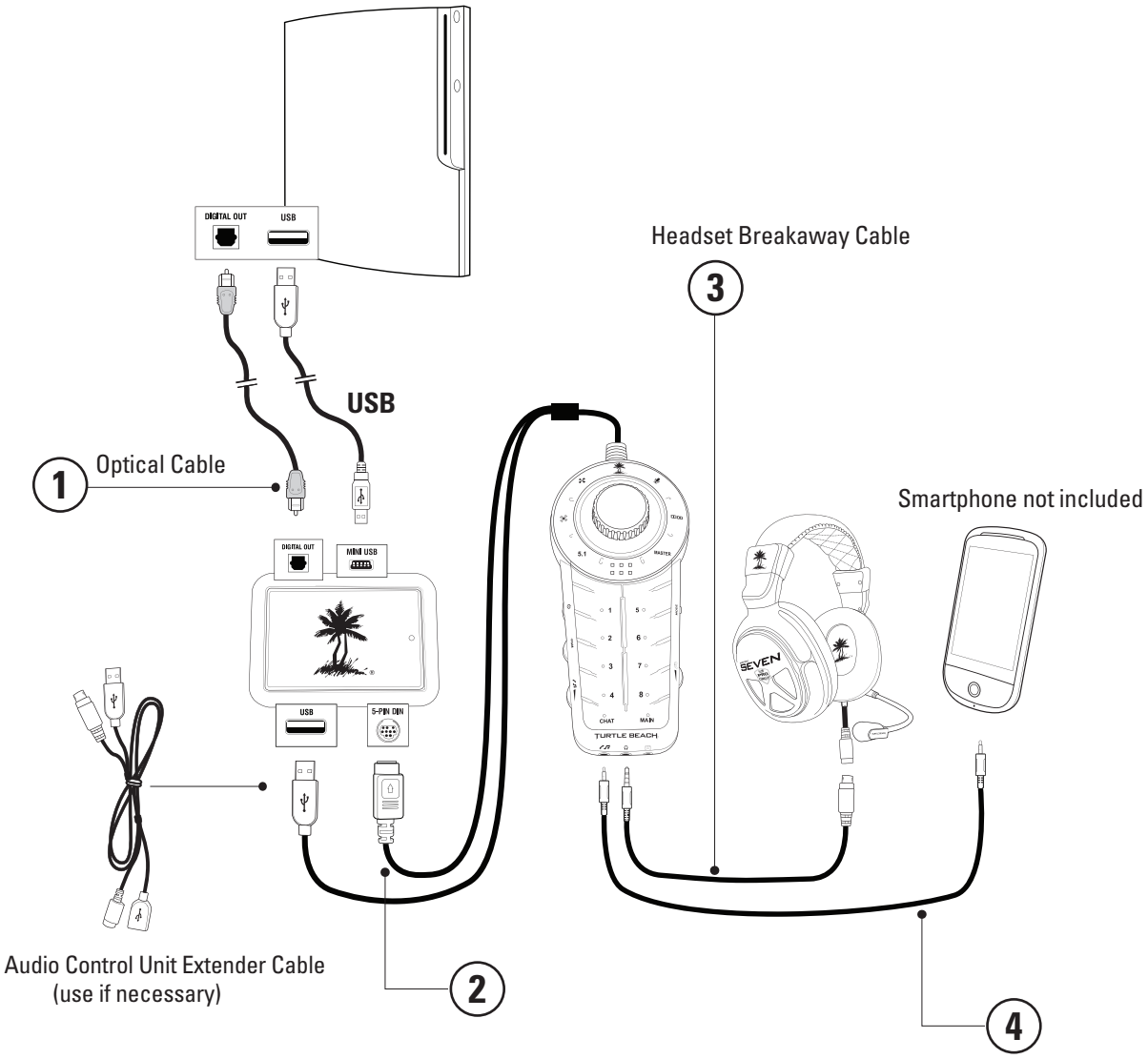
1. Go to Xbox Settings.
   - Choose “System Settings”
   - Choose “Console Settings”
   - Choose “Audio”
   - Choose “Digital Output”
   - Set to “Dolby Digital 5.1”



2. Go back to Xbox Settings
   - Choose “Preferences”
   - Choose “Voice”
   - Under “Voice Output,” choose “Play Through Headset”

Using your XP SEVEN Headset on PS3™

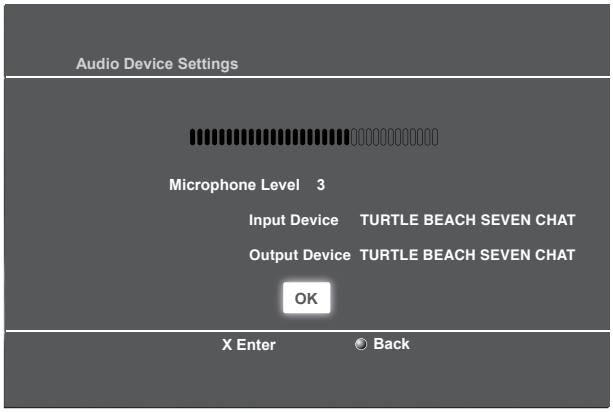
1. Connect the Console Interface to the PS3 game console using the Digital Optical Cable and Console Interface USB cable as shown below. Connect the Digital Optical Cable to the Console Interface's DIGITAL IN jack.
2. Connect the Audio Control Unit to the Console Interface as shown below. Utilize the Audio Control Unit Extender Cable as necessary.
3. Connect the XP SEVEN Headset to the Audio Control Unit using the Headset Breakaway Cable as shown below.
4. Connect your mobile phone or digital media player with the included 3.5mm stereo cable.



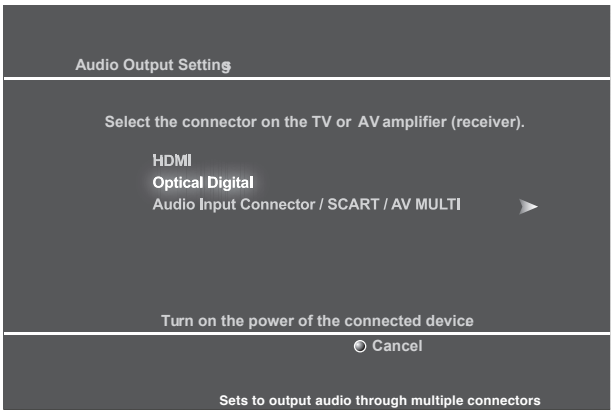
Using your XP SEVEN Headset on PS3

PS3 Audio Configuration

1. Go to “Settings”
- Choose “Accessory Settings”
- Choose “Audio Device Settings”
- Set “Input Device” to “TURTLE BEACH SEVEN CHAT”
- Set “Output Device” to “TURTLE BEACH SEVEN CHAT”
2. Adjust microphone levels

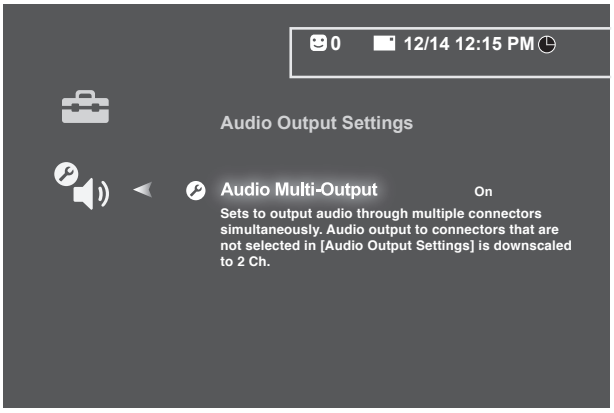


1. Go to “Settings”
- Choose “Sound Settings”
- Choose “Audio Multi-Output”
- Set “Audio Multi-Output” to ON
2. Press “X” to save

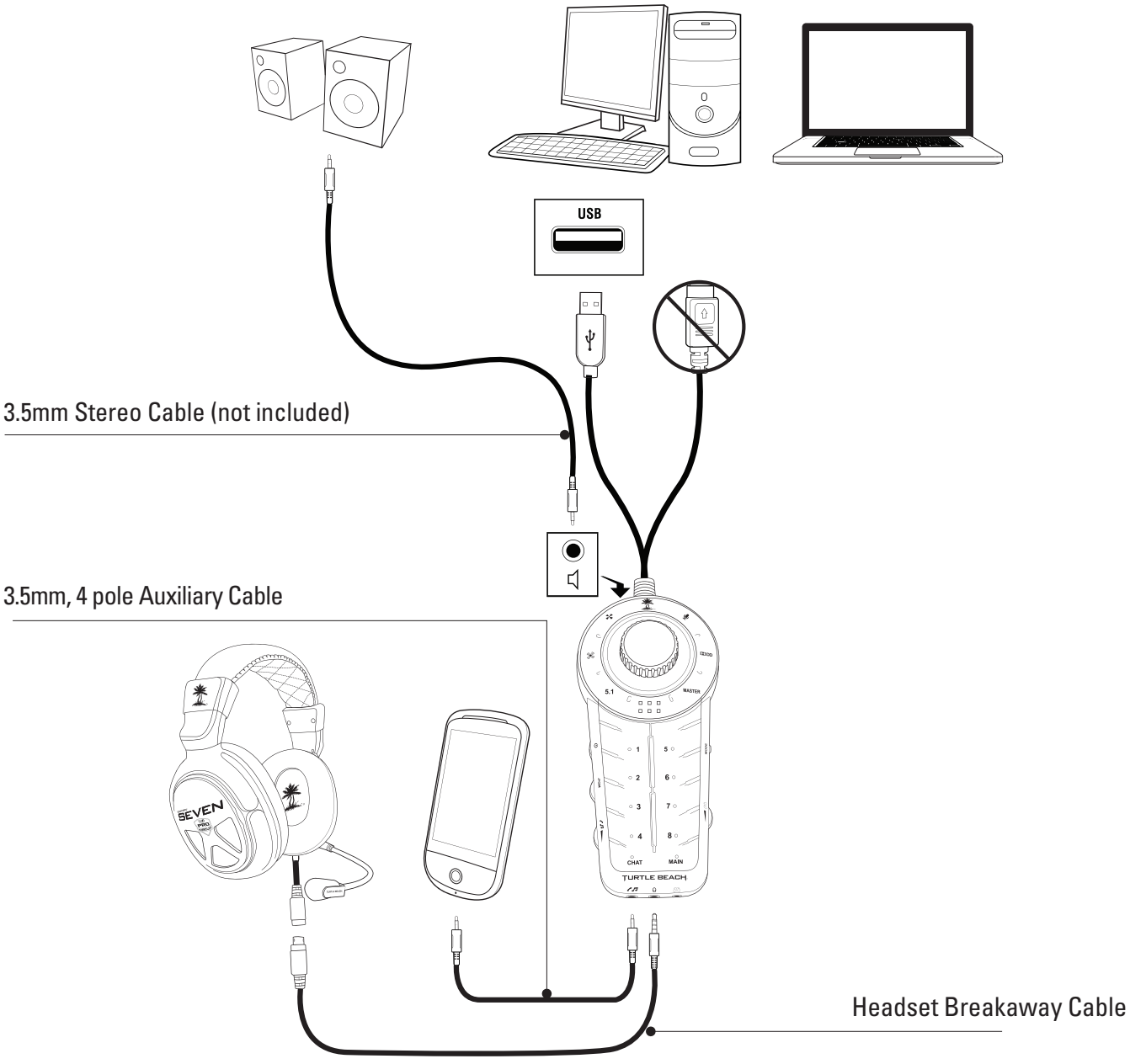

Audio Output Setting
Select the connector on the TV or AV amplifier (receiver).
HDMI
Optical Digital
Audio Input Connector / SCART / AV MULTI
Turn on the power of the connected device
Cancel
Sets to output audio through multiple connectors

1. Go to “Settings”
- Choose “Sound Settings”
- Choose “Audio Multi Output”
- Set “Audio Multi-Output” to ON
2. Press “X” to save

This allows simultaneous use of analog and digital/HDMI audio output.


0
12/14 12:15 PM
Audio Output Settings
Audio Multi-Output
On
Sets to output audio through multiple connectors simultaneously. Audio output to connectors that are not selected in [Audio Output Settings] is downscaled to 2 Ch.

Connecting your XP SEVEN Headset to a PC / Mac



Computers and Smartphone not included.

Using your XP SEVEN on a PC

Please note: Depending on your OS Version, the screens may differ but the steps will remain the same.

1. To make sure you have a free USB hub on your PC to connect the SEVEN Audio Control Unit to, download USBView from **www.turtlebeach.com/products/SEVEN.** This program will help you manage your USB-connected devices. The ACU needs to be on a USB hub that has no other devices on it. If you do not have a free hub, please move existing devices onto another hub to make room. Please see screen below for examples of USB hubs with and without devices connected.

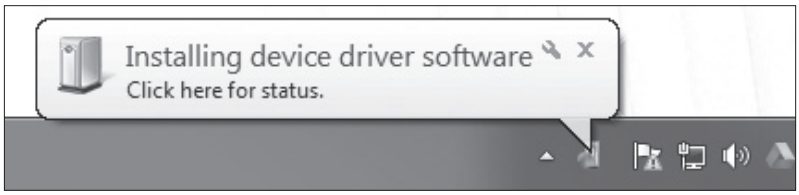
This USB hub has a device connected to it already, we do not recommend that you use this for your ACU.

This USB hub has no devices connected. Try to plug your ACU into a hub that is free of other devices.

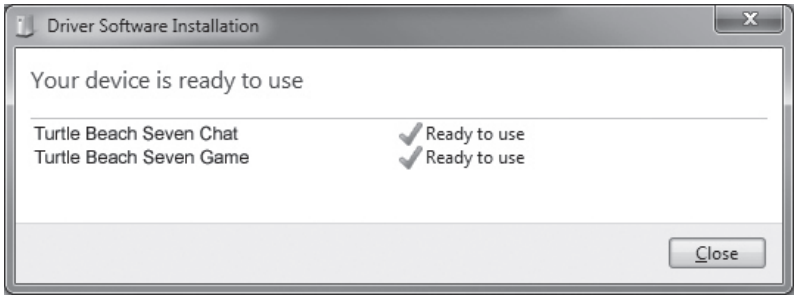
Using your XP SEVEN on a PC

Please note: Depending on your OS Version, the screens may differ but the steps will remain the same.

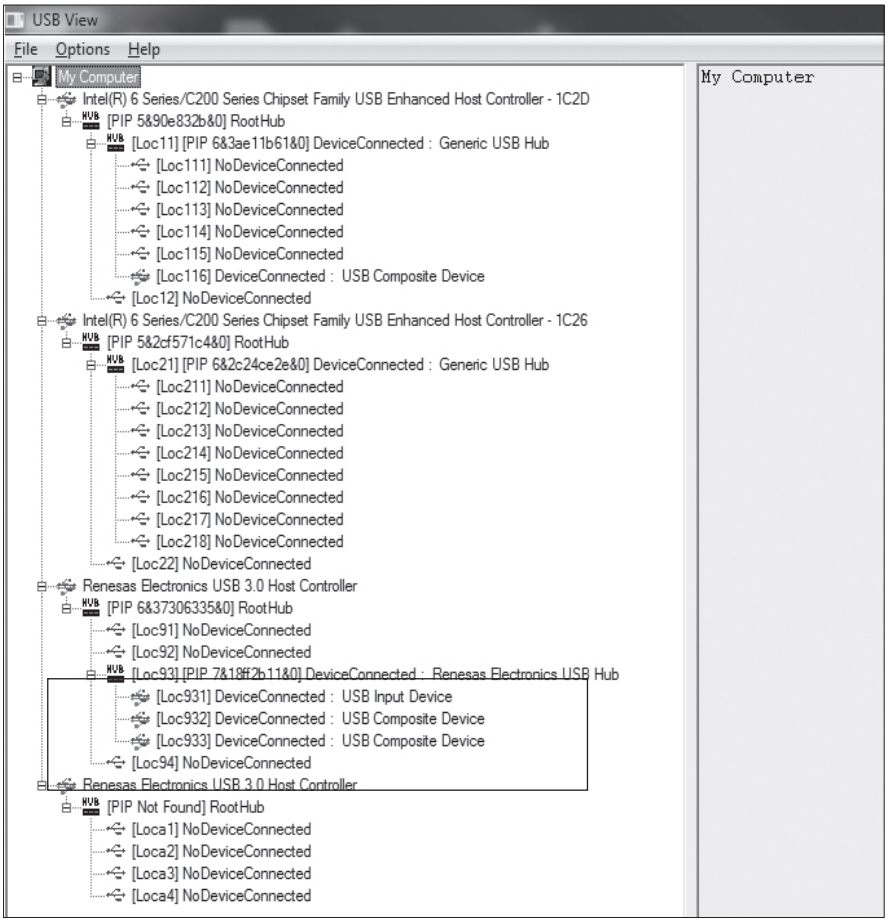
2. Plug the SEVEN Audio Control Unit to a free USB hub using the USB Cable. Allow up to five (5) minutes for Windows to automatically install the drivers.



3. After Windows confirms successful install, power cycle the unit (power unit off, then on).



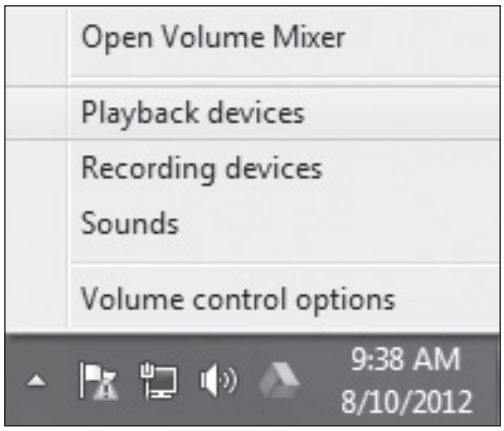
4. Refresh USBView and verify that the ACU is showing up on a USB hub by itself. It will display as 3 devices connected to a USB hub. Please refer to the screen below showing a properly connected ACU.



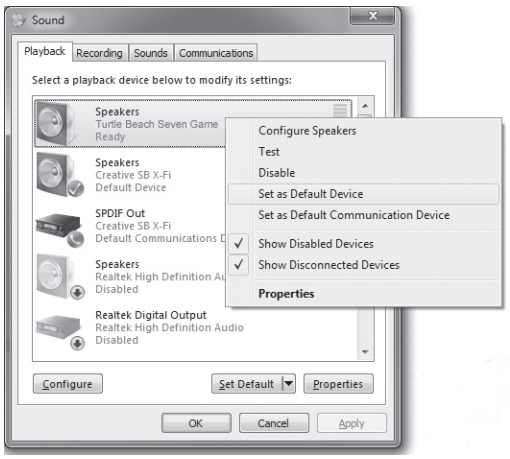
This is what the SEVEN ACU will appear as when plugged in. It should be the only device on the USB hub.

Using your XP SEVEN on a PC

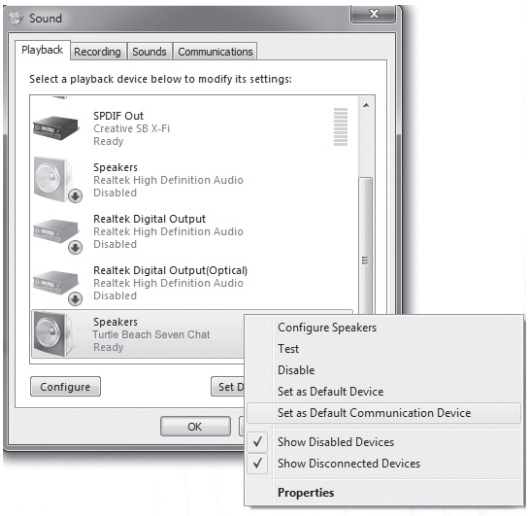
5. Right click the speaker icon in your task bar and select "**Playback Devices**."



6. Right click on "**TURTLE BEACH SEVEN GAME**" and select "**Set as Default Device.**"

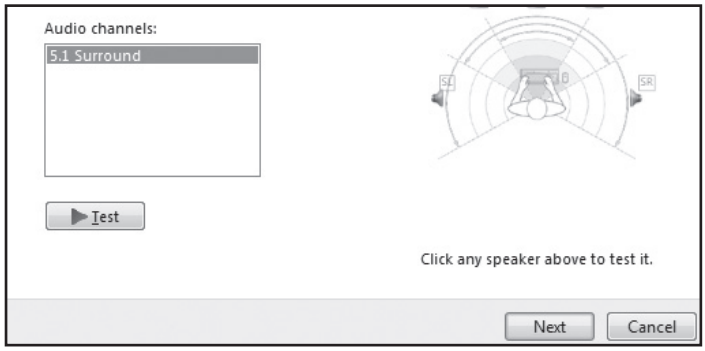


7. Right click on "**TURTLE BEACH SEVEN CHAT**" and select "**Set as Default Communication Device.**"

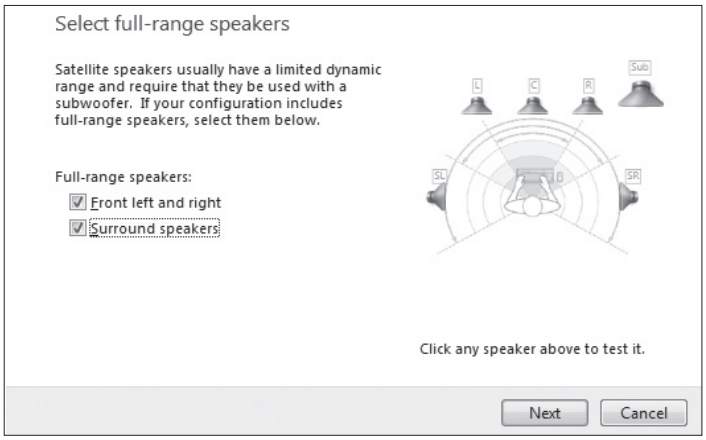


Using your XP SEVEN on a PC

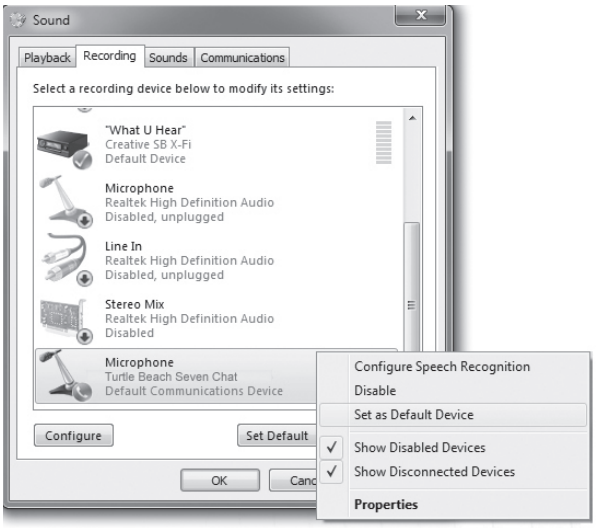
8. Left click **"TURTLE BEACH SEVEN GAME"** and then press **"Configure"**, to test the individual speakers to confirm 5.1 audio.



9. Press **"Next"** two (2) times to ensure that **"Front Left and Right"** and **"Surround Speakers"** are set to full range. Then press **"Next"** again to confirm setting.


Select full-range speakers
Satellite speakers usually have a limited dynamic range and require that they be used with a subwoofer. If your configuration includes full-range speakers, select them below.
Full-range speakers:
Front left and right
Surround speakers
Click any speaker above to test it.
Next
Cancel

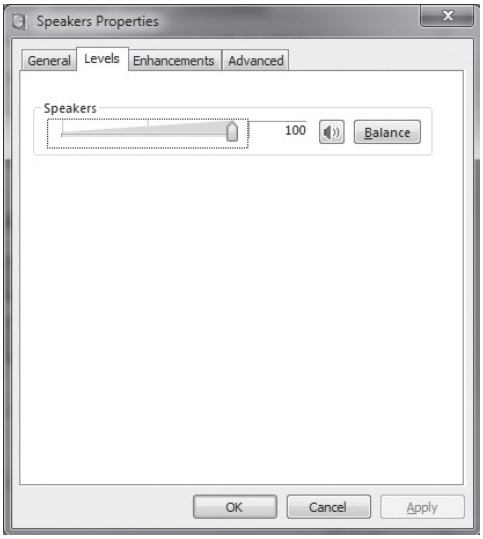
10. Click on the **"Recording Tab"** , then right click **"TURTLE BEACH SEVEN CHAT"** and select **"Set as Default Device."** If you speak into the mic you should see green bars in the right move.



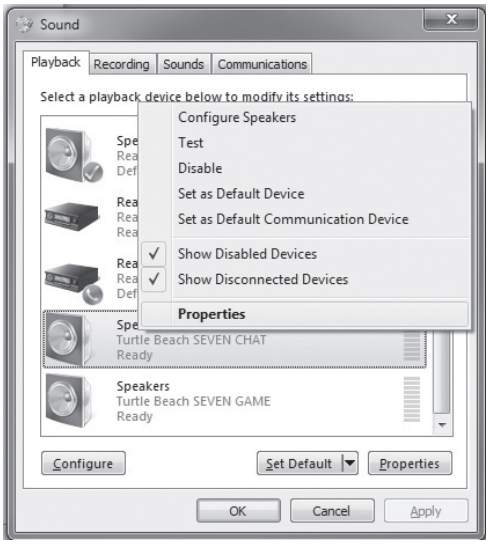
Using your XP SEVEN on a PC

11. Right click on "**TURTLE BEACH SEVEN GAME**" and select "**Properties**".

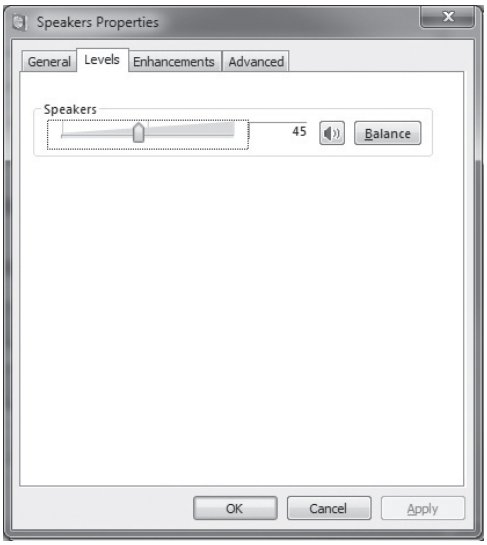
12. Click on the "**Levels**" tab and set the volume to 100. Press "**OK**" to confirm the change.



13. Right click on "**TURTLE BEACH SEVEN CHAT**" and select "**Properties**".



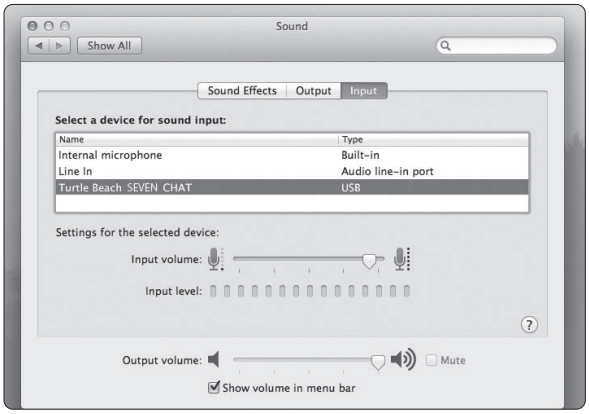
14. Click on the "**Levels**" tab and set the volume to 45. Press "**OK**" to confirm the change.



Using your XP SEVEN on a Mac

1. Connect the Control Unit to your Mac and go to System Preferences / Sounds.

2. Select "**TURTLE BEACH SEVEN GAME**" on the Output tab.



3. Select "**TURTLE BEACH SEVEN CHAT**" on the Input tab.

Chat Set Up

Chat program screens may differ depending on the operating system.

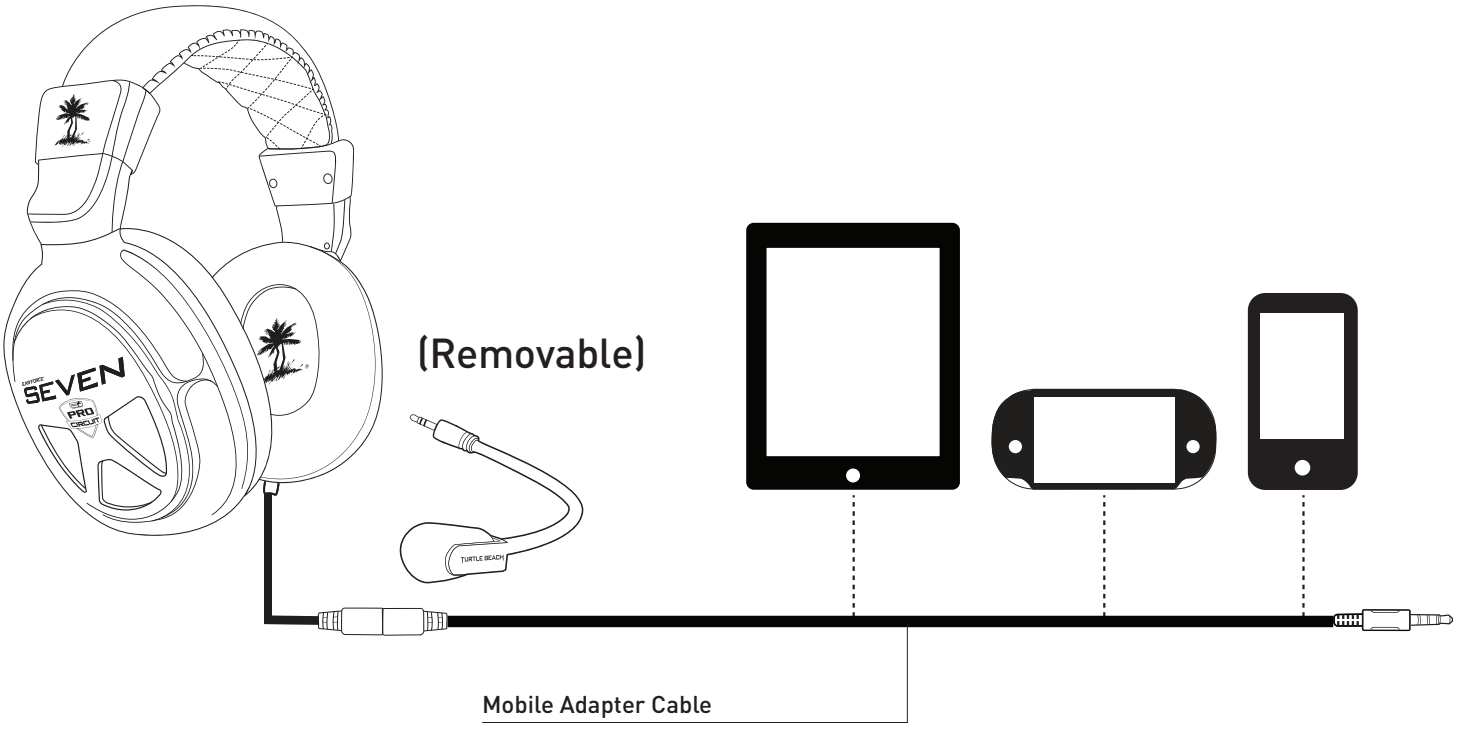
Using Skype (download from www.skype.com), open your preferences.
Go to Audio / Video and select, "**TURTLE BEACH SEVEN CHAT**" for microphone, ringing and speakers.

NOTE: Not all chat programs default to the Turtle Beach chat path. Some programs may require manual setup to output chat via the **TURTLE BEACH SEVEN CHAT** interface. If you experience a program sending out chat on the game path, this may be the reason.

Using your XP SEVEN Headset with Other Devices

The 4-pole 3.5mm plug in your XP SEVEN Headset's Breakaway Cable allows you to enjoy great audio wherever you go by plugging into your mobile phone, portable game system, tablet, MP3 player and more.

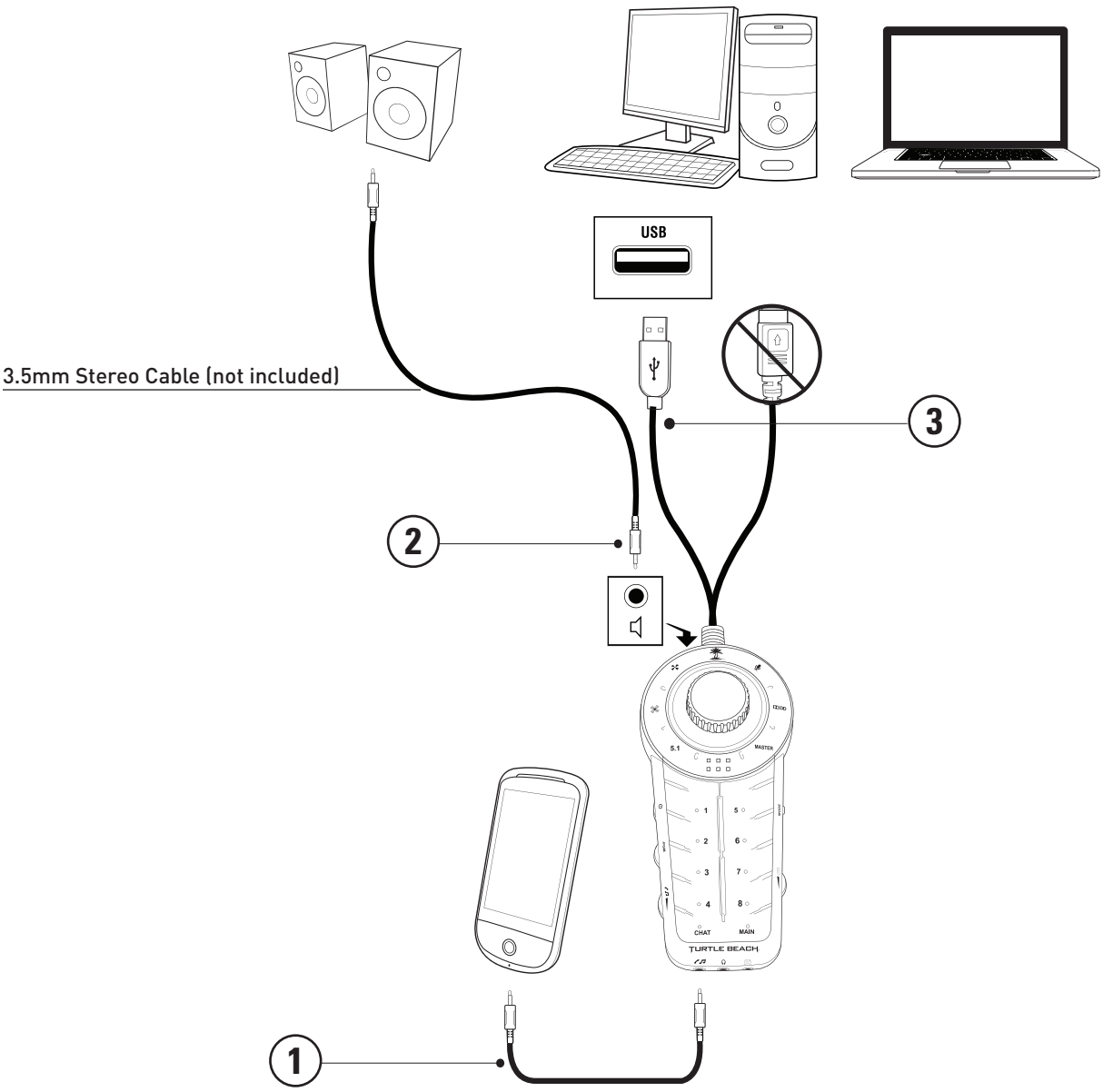
Utilize the attached mic boom for chat or remove it and use the included Mobile Adapter Cable for streamlined inline mic and call controls.



Speaker Mode

The XP SEVEN Audio Control Unit (ACU) may be connected to a stereo speaker system. Note, the Headphone Jack is deactivated when in Speaker Mode.

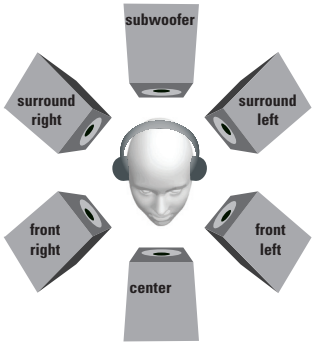
1. Connect the ACU to a digital music player using the included 3.5mm auxiliary cable as shown.
2. Connect desktop speakers (not included) to the Control Unit using the 3.5mm jack.
3. Connect PC to the ACU using USB cable as shown.
4. Press the Mode Button on the ACU and the blue light will indicate that Speaker Mode is active.



Dolby® Digital Processing

The XP SEVEN uses Dolby® Digital surround processing technology – the industry-standard format for encoding multi-channel game audio. Dolby Digital processing recreates 5.1 channel surround sound using the XP SEVEN headset so you can hear the sound all around you, as if you were listening to a 5.1 speaker system.

Stereo Sound Field



Sound field with Dolby® Digital 5.1 Surround Sound Processing

Use the Surround Sound Toggle on the ACU to switch between surround sound and stereo. The Dolby Digital indicator will illuminate red when disabled and white when Dolby Digital processing is enabled.

Note: On PC, the LED will light RED. Dolby Digital is not active. Instead, 5.1 digital PCM audio is being channeled through the USB connection.

Surround Sound Angles

Surround Sound Angles

The ACU allows you to alter the virtual positioning in 10 degree increments of the Front and Rear Surround speakers for the best surround sound experience.

1. Press the Speaker Angles Button on the Audio Control Unit to adjust the Front speakers. The upper left and right speaker indicator LEDs on the ACU will illuminate.
2. Turn the Game Volume Wheel to adjust the angle of the Front two speakers.
3. Press the Speaker Angles Button again to adjust the Rear two speakers.
4. Again, turn the Game Volume Wheel to adjust the Rear speaker angles.
5. Press the Master Button to lock in the changes.

Presets

Your XP SEVEN headset features several built-in presets on the ACU for enhanced gaming, voice and speaker effects. Simply tap the numbered preset on the ACU to switch Game Presets. Press the Chat Presets Button once to enable Chat Presets for buttons 1 – 8 (times out after 5 seconds). Press again to return to Game Presets.

Speaker Presets are only available when in Speaker Mode.

To download and use new presets, create your own presets or simply manage presets and Audio Control Unit functions, visit http://www.turtlebeach.com/community/my-presets to register your product and download the Advanced Sound Editor (ASE) tool. Refer to the ASE User Guide for instructions on managing and creating presets.

Game Presets

Main: Incorporates Dolby® Surround Sound processing for an immersive audio experience.
1. Flat: Hear stereo game sound without effects processing or Dolby Surround Sound.
2. Bass Boost: Hear and feel the rumble of deeper bass sound effects.
3. Treble Boost: Boost high frequencies for crisper sounds and greater clarity.
4. Bass Boost & Treble Boost: Rumbling lows and crisp highs come through clearly.
5. Stereo Expander: Stereo processing widens the left and right channels further away from the center.
6. Action Enhancer: Amplify intense sounds from weapons and explosions.
7. Footstep Focus: Focus on the sound of enemy footsteps approaching.
8. Superhuman Hearing: Boosts low volume sounds.

Chat Presets

Main: Chat Boost automatically increases the online chat levels during intense gaming sequences, so communication from teammates isn't drowned out.
1. Flat: Straight chat with no processing.
2. Chat Focus: Boosts mid-range frequencies for greater concentration on chat.
3. Chat Expander: Widens the virtual sound field for chat.
4. Voice Amp: Amplifies chat volume.
5. Hi-Pitch Morph: Morph your voice into a high-pitch tone.
6. Lo-Pitch Morph: Bring your voice to demonic depths.
7. Robot: Transform your voice into a metallic sound.
8. Max Chat: Combines presets in an enhanced chat package.

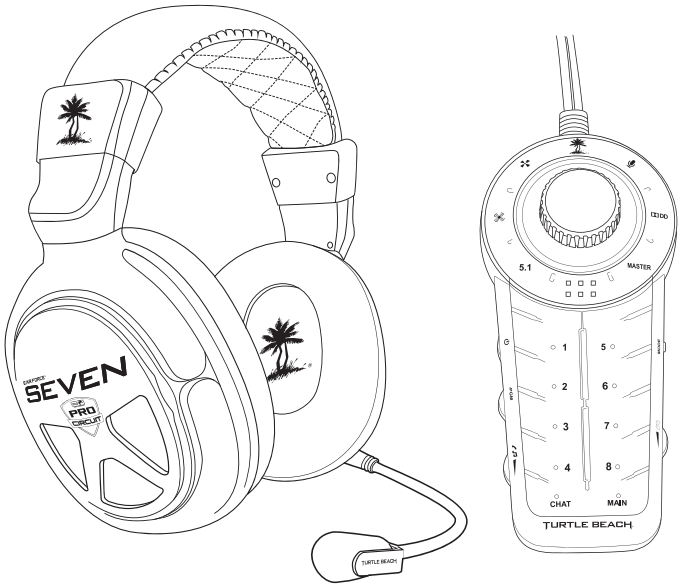
Presets / Specifications

Speaker Presets

Main: Incorporates Surround Sound processing for an immersive audio experience.
1. Flat: Hear stereo game sound without effects processing or Surround Sound.
2. Bass Boost: Hear and feel the rumble of deeper bass sound effects.
3. Treble Boost: Boost high frequencies for crisper sounds and greater clarity.
4. Bass Boost & Treble Boost: Rumbling lows and crisp highs come through clearly.
5. Speech Amplifier: Focuses on human voice frequency range for clearer dialogue.
6. Balance: Balances Low, Mid, and High Frequencies.
7. Action Enhancer: Amplifies intense sounds from weapons and explosions.
8. Superhuman Hearing: Boosts low volume sounds.

Specifications

- Audio Connection: Digital Optical
- PC Audio Connection: USB
- PS3 Mic. Connection: USB
- Xbox 360 Mic. Connection: 2.5mm Chat Cable
- Power: USB



Regulatory Compliance Statements for the EAR FORCE XP7 Models

Federal Communications Commission (FCC) Compliance Notices

Class B Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15, Subpart B of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC Caution:

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Canadian ICES Statements

Canadian Department of Communications Radio Interference Regulations

This digital apparatus does not exceed the Class B limits for radio-noise emissions from a digital apparatus as set out in the Radio Interference Regulations of the Canadian Department of Communications. This Class B digital apparatus complies with Canadian ICES-003.

Règlement sur le brouillage radioélectrique du ministère des Communications

Cet appareil numérique respecte les limites de bruits radioélectriques visant les appareils numériques de classe A prescrites dans le Règlement sur le brouillage radioélectrique du ministère des Communications du Canada. Cet appareil numérique de la Classe B est conforme à la norme NMB-003 du Canada.

European Union and European Fair Trade Association (EFTA) Regulatory Compliance

This equipment may be operated in the countries that comprise the member countries of the European Union and the European Fair Trade Association. These countries, listed below, are referred to as The European Community throughout this document:

AUSTRIA, BELGIUM, BULGARIA, CYPRUS, CZECH REPUBLIC, DENMARK, ESTONIA, FINLAND, FRANCE, GERMANY, GREECE, HUNGARY, ICELAND, IRELAND, ITALY, LATVIA, LICHTENSTEIN, LITHUANIA, LUXEMBOURG, MALTA, NETHERLANDS, NORWAY, POLAND, PORTUGAL, ROMANIA, SLOVAKIA, SLOVENIA, SPAIN, SWEDEN, SWITZERLAND, UNITED KINGDOM

Declaration of Conformity

Marking by this symbol: CE

indicates compliance with the Essential Requirements of the EMC Directive of the European Union (2004/108/EC). This equipment meets the following conformance standards:

Safety: EN 60950-1: 2006 + A11 + A1 + A12 (T-Mark License)
Also Licensed for Standards:
EC 60950-1: 2005 + A1: 2009, (CB Scheme Report/Certificate),
UL60950-1 (NRTL License), CSA22.2, 60950-1 (SCC License)
Additional licenses issued for specific countries available on request

Emissions: EN 55022: 2010, EN 50332-1: 2000, EN50332-2: 2003
EN61000-3-2: 2006 +A1: 2009 +A2: 2009, EN61000-3-3: 2008
CISPR 22: 2010

Immunity: EN 55024: 2010, EN61000-4-2: 2008, EN61000-4-3: 2010,
EN61000-4-4: 2011, EN 61000-4-5: 2005, EN 610004-6: 2008,
EN61000-4-11: 2004

The products are licensed, as required, for additional country specific standards for the International Marketplace. Additional issued licenses available upon request.

Environmental: Low Voltage Directive 2006/95/EC,
RoHS 2002/95/EC
REACH 1907/2006/EC
WEEE 2002/96/EC

Warning!
This is a Class B product. In a domestic environment, this product may cause radio interference, in which case, the user may be required to take appropriate measures.

Achtung!
Dieses ist ein Gerät der Funkstörgrenzwertklasse B. In Wohnbereichen können bei Betrieb dieses Gerätes Rundfunkstörungen auftreten, in welchen Fällen der Benutzer für entsprechende Gegenmaßnahmen verantwortlich ist.

Attention!
Ceci est un produit de Classe B. Dans un environnement domestique, ce produit risque de créer des interférences radioélectriques, il appartiendra alors à l'utilisateur de prendre les mesures spécifiques appropriées.

LIMITED ONE YEAR WARRANTY FOR TURTLE BEACH PRODUCTS:

Voyetra Turtle Beach, Inc. ("VTB") warrants to the original end-user purchaser ("Purchaser") that the retail Turtle Beach hardware product herein ("Product") will be free of defects in materials and workmanship for a period of one year from the date of purchase by the Purchaser ("Warranty Period"). Any Extended Warranty or Service Plans purchased through a Retail store are not honored by VTB. The Warranty refers to the repair/replacement of a defective product during this period and not a refund.

This limited warranty is extended only to the original Purchaser of a new product, which was not sold "AS IS". It is not transferable or assignable to any subsequent purchaser. This limited warranty is applicable only in the country or territory where the Product was purchased from an authorized VTB retailer and does not apply to a Product that has been purchased as used or refurbished or was included as part of a non-VTB product.

WARRANTY SERVICE:
In the USA and CANADA Warranty Service is provided by our Turtle Beach USA offices and in all other Countries it is provided by our local International Distributors when available. Refurbished/Recertified products are sold on an AS IS basis with a 90-day Warranty or less in accordance with each vendor's policy.

VTB does not warrant uninterrupted or error-free operation of the Product and is under no obligation to support the Product for all computer operating systems or future versions of such operating systems.

If a defect should occur during the Warranty Period, Purchaser must contact VTB to obtain a Return Merchandise Authorization ("RMA") number on the basis of the dated purchase receipt. Purchaser will be responsible for shipping costs incurred in returning the defective Product to an authorized VTB service center, or to the repair facility located at VTB's corporate headquarters. VTB will not be responsible for other products or accessories included with the defective Product sent to VTB. The RMA number must be clearly indicated on the outside of the package. Packages without an RMA number will be refused by VTB or its representatives and returned to sender at the sender's expense.

In the event of a defect, Purchaser's sole and exclusive remedy, and VTB's sole liability, is expressly limited to the correction of the defect by adjustment, repair, or replacement of the Product at VTB's sole option and expense. VTB owns all Products it has replaced and all parts removed from repaired Products. VTB uses new and reconditioned parts made by various manufacturers in performing warranty repairs and building replacement products. If VTB repairs or replaces a product, the original Warranty Period is not extended, however, VTB warrants that repaired or replacement parts will be free from defects in material and workmanship for a period of thirty (30) days from the date of repair or replacement, or for the remainder of the Warranty Period, whichever is greater.

This warranty does not apply to any Product that has had its serial number altered, removed or defaced, or any Product damage caused by shipping, improper storage, accident, problems with electrical power, abuse, misuse, neglect, ordinary wear, acts of God (e.g. flood), failure to follow directions, improper maintenance, use not in accordance with product instructions, unauthorized modification or service of the Product or damage resulting from the use of the Product with hardware, software or other products not provided by or specifically recommended by VTB.

NOTES:
- Replacement Parts and accessories that are subject to "wear and tear" such as earpads, mic foam covers, talkback cables, etc. have a three (3) month Warranty.
- Replacement Parts for Discontinued Products are sold on an AS IS basis, they are not supported and come with a 30 day Warranty.

THIS LIMITED WARRANTY IS PURCHASER'S SOLE AND EXCLUSIVE REMEDY AND IS IN LIEU OF ALL OTHER WARRANTIES, EXPRESS OR IMPLIED. TO THE EXTENT PERMITTED BY APPLICABLE LAW, VTB HEREBY DISCLAIMS THE APPLICABILITY OF ANY IMPLIED WARRANTY OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE OR USE FOR THE PRODUCT. IF SUCH A DISCLAIMER IS PROHIBITED BY APPLICABLE LAW, THE IMPLIED WARRANTY IS LIMITED TO THE DURATION OF THE FOREGOING LIMITED WRITTEN WARRANTY.

IN NO EVENT SHALL VTB BE LIABLE FOR ANY INDIRECT, INCIDENTAL, SPECIAL, PUNITIVE OR CONSEQUENTIAL DAMAGES, OR DAMAGES, INCLUDING BUT NOT LIMITED TO ANY LOST PROFITS, DATA, OR LOSS OF USE, ANY THIRD PARTY CLAIMS, AND ANY INJURY TO PROPERTY OR BODILY INJURY (INCLUDING DEATH) TO ANY PERSON, ARISING FROM OR RELATING TO THE USE OF THIS PRODUCT OR ARISING FROM BREACH OF THE WARRANTY, BREACH OF CONTRACT, NEGLIGENCE, TORT, OR STRICT LIABILITY, EVEN IF VTB HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

This warranty supersedes all prior agreements or understandings, oral or written, relating to the Product, and no representation, promise or condition not contained herein will modify these terms. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above exclusion or limitation may not apply to you. This warranty gives you specific legal rights. You may also have other rights, which vary from state to state. Any action or lawsuit for breach of warranty must be commenced within eighteen (18) months following the purchase of the Product.

EXCLUSIONS FROM LIMITED WARRANTY:

This Limited Warranty shall not apply and VTB has no liability under this Limited Warranty if the Turtle Beach Product:

- is used for commercial purposes such as "LAN, Call Centers" (including rental or lease);
- is modified or tampered with;
- is damaged by Acts of God, power surge, misuse, abuse, negligence, accident, wear and tear, mishandling, misapplication, or other causes unrelated to defective materials or workmanship;
- serial number is defaced, altered or removed;
- is not used in accordance with the documentation and use instructions; or
- is repaired, modified or altered by other than authorized repair centers.
- Product is no longer available because it was discarded.

TURTLE BEACH®

#1 IN GAMING AUDIO

For: Xbox 360® I PS3™ I PC I Mac® I Mobile

Watch Turtle Beach product training videos at:
youtube.com/TurtleBeachVideos

product support and warranty information:
TurtleBeach.com/support

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